import React from "react";

import "./styles/Buttons.css";

const Buttons = ({ inputHandler, clearInput, backspace, changePlusMinus, calculateAns }) => {

document.addEventListener("keydown", function (event) {

if (event.key === "Enter") {

event.preventDefault();

document.getElementById("equalbtn").click();

}

});

return (

<div className="show-btn">

<button className="btn exp" onClick={inputHandler}>

^

</button>

<button className="btn exp" onClick={inputHandler}>

(

</button>

<button className="btn exp" onClick={inputHandler}>

)

</button>

<button className="btn exp" onClick={inputHandler}>

√

</button>

<button className="btn exp" onClick={inputHandler}>

x<sup>2</sup>

</button>

<button className="btn clr" onClick={clearInput}>

AC

</button>

<button className="btn clr" onClick={backspace}>

⌫

</button>

<button className="btn exp" onClick={inputHandler}>

log

</button>

<button className="btn exp" onClick={inputHandler}>

÷

</button>

<button className="btn exp" onClick={inputHandler}>

%

</button>

<button className="btn" onClick={inputHandler}>

7

</button>

<button className="btn" onClick={inputHandler}>

8

</button>

<button className="btn" onClick={inputHandler}>

9

</button>

<button className="btn exp" onClick={inputHandler}>

x

</button>

<button className="btn exp" onClick={inputHandler}>

x<sup>3</sup>

</button>

<button className="btn" onClick={inputHandler}>

4

</button>

<button className="btn" onClick={inputHandler}>

5

</button>

<button className="btn" onClick={inputHandler}>

6

</button>

<button className="btn exp" onClick={inputHandler}>

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</button>

<button className="btn exp" onClick={inputHandler}>

<sup>3</sup>√

</button>

<button className="btn" onClick={inputHandler}>

1

</button>

<button className="btn" onClick={inputHandler}>

2

</button>

<button className="btn" onClick={inputHandler}>

3

</button>

<button className="btn exp" onClick={inputHandler}>

+

</button>

<button className="btn exp" onClick={inputHandler}>

!

</button>

<button className="btn exp" onClick={changePlusMinus}>

±

</button>

<button className="btn" onClick={inputHandler}>

0

</button>

<button className="btn exp" onClick={inputHandler}>

.

</button>

<button className="btn exp equal" id="equalbtn" onClick={calculateAns}>

=

</button>

</div>

);

};

export default Buttons;